



Term driver	Autumn 1 Shakespeare	Autumn 2 Santa's Workshop	Spring 1 International		Summer 1 Time Machine	Summer 2 Science
Week	7 weeks	7 weeks	6 weeks	5 weeks	7 weeks	6 ½ weeks
Genre	Playscript Biographies	Instruction writing Persuasion text	Poetry Stories from other cultures (narratives)	Extended narratives Myths and legends (King Arthur)	Adventure stories (Beast Quest) Recount	Information text Tabloid magazines/newspapers
Grammar focus	Handwriting Devices to build cohesion Relative clauses Determiners Brackets, dashes and commas Pronouns Passive voice Adverbials of time, place and number	Relative clauses Expanded noun phrases Passive voice	Modal verbs Formal and informal speech Subjunctive tense Use of adverbials to build cohesion	Relative clauses Expanded noun phrase Passive voice Semi-colon	Informal and formal speech Adverbials time, place and number Relative clauses Expanded noun phrases	Presentational devices Semi colon Colon Dashes Hyphens



Unit 2 – Y1 & 2 Cycle B

Science	To understand the Earth's movement in space	To investigate materials	To investigate living things		To understand evolution and inheritance	To understand animals and humans
Maths	To know and use numbers To add and subtract To multiply and divide	To use fractions (inc decimals, percentages, ratio and proportion) To describe position direction and movement	To use measures (inc time)	To understand the properties of shapes (angles) To use statistics	To use algebra Fractions, decimals and percentages	To add and subtract To multiply and divide To use fractions
Learning challenge	<p>History</p> <ul style="list-style-type: none"> place events and artefacts in order on a timeline <p>Art</p> <ul style="list-style-type: none"> Use thick and thin brushes. Mix primary colours to make secondary. Add white to colours to make tints and black to colours to make tones. Create colour wheels. 	<p>History</p> <ul style="list-style-type: none"> place events and artefacts in order on a timeline Observe or handle evidence to ask questions and find answers to questions about the past. Ask questions such as: What was it like for people? 	<p>Geography</p> <p>To investigate places To investigate patterns To communicate geographically</p> <p>History</p> <p>To build an overview of world History To communicate historically</p>		<p>History</p> <ul style="list-style-type: none"> Describe historical events. Describe significant people from the past. Recognise that there are reasons why people in the past acted as 	<p>Personal Development</p> <p>To understand others (Year 6 Real Love Rocks)</p> <p>RE</p> <p>To understand how beliefs are conveyed To understand values</p> <p>Computing</p> <p>To communicate</p>



Unit 2 – Y1 & 2 Cycle B

	<p>Personal Development To try new things</p> <p>Computing To code</p> <p>PE</p>	<p>What happened? How long ago?</p> <ul style="list-style-type: none"> • Use artefacts, pictures, stories, online sources and databases to find out about the past. <p>Art</p> <ul style="list-style-type: none"> • Use repeating or overlapping shapes. • Mimic print from the environment (e.g. wallpapers). • Use objects to create prints (e.g. fruit, vegetables or sponges). • Press, roll, rub and stamp to make prints <p>DT To design, make, evaluate and improve</p>	<p>Personal Development To push oneself To imagine To improve</p> <p>RE To reflect</p> <p>Computing To code To collect</p> <p>PE</p>	<p>they did.</p> <p>Personal Development To not give up</p> <p>RE To understand practises and lifestyles</p> <p>Computing To connect</p> <p>PE</p>	<p>PE</p>
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Unit 2 – Y1 & 2 Cycle B

		<p>To master practical skills</p> <p>Art To master techniques</p> <p>Personal Development To Concentrate</p> <p>RE To Understand belief and teaching Understand practises and lifestyles</p> <p>Computing To code</p> <p>PE</p>			
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