



Unit 4 – Y5 & 6 Curriculum Cycle B

Term driver	Autumn 1 Shakespeare	Autumn 2 Santa's Workshop	Spring 1 International		Summer 1 Time Machine	Summer 2 Science
Week	7 weeks	7 weeks	6 weeks	5 weeks	7 weeks	6 ½ weeks
Genre	Playscript Biographies	Instruction writing Persuasion text	Poetry Stories from other cultures (narratives)	Extended narratives Myths and legends (King Arthur)	Adventure stories (Beast Quest) Recount	Information text Tabloid magazines/newspapers
Grammar focus	Handwriting Devices to build cohesion Relative clauses Determiners Brackets, dashes and commas Pronouns Passive voice Adverbials of time, place and number	Relative clauses Expanded noun phrases Passive voice	Modal verbs Formal and informal speech Subjunctive tense Use of adverbials to build cohesion	Relative clauses Expanded noun phrase Passive voice Semi-colon	Informal and formal speech Adverbials time, place and number Relative clauses Expanded noun phrases	Presentational devices Semi colon Colon Dashes Hyphens
Science	To understand the Earth's movement in space	To investigate materials	To investigate living things		To understand evolution and	To understand animals and humans



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					inheritance	
Maths	<p>To know and use numbers</p> <p>To add and subtract</p> <p>To multiply and divide</p>	<p>To use fractions (inc decimals, percentages, ratio and proportion)</p> <p>To describe position direction and movement</p>	<p>To use measures (inc time)</p>	<p>To understand the properties of shapes (angles)</p> <p>To use statistics</p>	<p>To use algebra</p> <p>Fractions, decimals and percentages</p>	<p>To add and subtract</p> <p>To multiply and divide</p> <p>To use fractions</p>
Learning challenge	<p>History</p> <p>To investigate and interpret the past</p> <p>To understand chronology</p> <p>To communicate historically</p> <p>Music</p> <p>To perform</p> <p>Art</p> <p>To develop ideas</p> <p>To take inspiration from the greats</p> <p>Personal Development</p> <p>To try new things</p>	<p>DT</p> <p>To design, make, evaluate and improve</p> <p>To master practical skills</p> <p>Art</p> <p>To master techniques</p> <p>Personal Development</p> <p>To Concentrate</p> <p>RE</p>	<p>Geography</p> <p>To investigate places</p> <p>To investigate patterns</p> <p>To communicate geographically</p> <p>History</p> <p>To build an overview of world</p> <p>History</p> <p>To communicate historically</p> <p>Personal Development</p> <p>To push oneself</p> <p>To imagine</p> <p>To improve</p> <p>RE</p> <p>To reflect</p>	<p>History</p> <p>To investigate and interpret the past</p> <p>To communicate historically</p> <p>To understand chronology</p> <p>Personal Development</p> <p>To not give up</p> <p>RE</p> <p>To understand practises and</p>	<p>Personal Development</p> <p>To understand others (Year 6 Real Love Rocks)</p> <p>RE</p> <p>To understand how beliefs are conveyed</p> <p>To understand values</p> <p>Computing</p> <p>To communicate</p> <p>PE</p>	



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	Computing To code PE	To Understand belief and teaching Understand practises and lifestyles Computing To code PE	Computing To code To collect PE	lifestyles Computing To connect PE	
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